



ROUTINE SUMMARY FORM

(This form must be turned in prior to event, please circle your range)

TEAM NAME _____ Level _____ Division _____

IF YOU ARE UNSURE OF ROUTINE CONTENT, PLEASE LEAVE BLANK!

ALL SCORES ARE FINAL

STUNT DIFFICULTY			JUDGES NOTES
3-3.5	Below	Skills performed do not meet low range requirement	
3.5-4	Low	4 different level appropriate skills performed by most of the team	
4-4.5	Mid	4 different level appropriate skills performed by most of the team, 1 of which is elite level appropriate	
4.5-5	High	4 different level appropriate skills performed by most of the team, 2 of which is elite level appropriate	

STUNT QUANTITY / CO-ED QUANTITY						
2.5	4.0	4.2	4.4	4.6	4.8	5
Skills performed do not meet the 4.0 minimum	Most of the team performs a level appropriate building skill	Full team performs a level appropriate building skill	Less than a majority of the team performs the same elite building skill	Majority of the team performs the same elite building skill	Most of the team performs the same elite building skill	Full team performs the same elite building skill

PYRAMID DIFFICULTY			JUDGES NOTES
3-3.5	Below	Skills performed do not meet low range requirement	
3.5-4	Low	2 different level appropriate skills, 2 structures, most of team	
4-4.5	Mid	3 different level appropriate skills, 2 structures, most of team	
4.5-5	High	4 different level appropriate skills, 2 structures, most of team	

TOSS DIFFICULTY		JUDGES NOTES
4	Tosses are thrown but none are level appropriate	
4.2	Less than a majority performs a level appropriate toss	
4.4	Majority performs a level appropriate toss	
4.6	Majority performs a level appropriate toss, plus one additional	
4.8	Squad (w/ or w/o front spots) performs a level appropriate toss	
5	Squad (w/ or w/o front spots) performs a level appropriate toss plus one additional toss	

STANDING TUMBLING			JUDGES NOTES
3-3.5	Below	Skills performed do not meet low range requirement	
3.5-4	Low	Most of team performs a level appropriate pass	
4-4.5	Mid	Majority of the team performs 2 level appropriate passes, one of which must be synchronized from the initiation of the pass	
4.5-5	(L 1-5) High	Most of the team performs 2 level appropriate passes, one of which must be synchronized from the initiation of the pass	
4.5-5	(L 5-6) Worlds High	Most of the team performs 2 level appropriate passes, one of which must be a synchronized advanced jump/tumble combo at the initiation of the jump	

RUNNING TUMBLING DIFFICULTY			JUDGE NOTES
3-3.5	Below	Skills performed do not meet low range requirement	
3.5-4	Low	Less than majority of teams performs a level appropriate pass	
4-4.5	Mid	Majority of team performs a level appropriate pass	
4.5 - 5	(L1-5 Restricted) High	Most of the team performs a level appropriate pass	
4.5 - 5	(L 5-6 Worlds) High	Majority of the team performs an Elite* level pass, (*Elite level appropriate passes include: specialty passes to fulls, double fulls, specialty passes to double fulls. Elite level passes do not include front walkovers/front handsprings/front or side aerials	

JUMP DIFFICULTY		JUDGE NOTES
4.0	Less than a majority of the team performs 1 advanced jump	
4.2	Majority of the team performs 1 advanced jump	
4.4	Majority of the team performs 1 advanced jump – must be synchronized	
4.6	Most of the team performs 2 connected advanced jumps – must be synchronized	
4.8	Most of the team performs 3 connected advanced jumps – must be synchronized	
5	Most of the team performs 4 connected advanced jumps or 3 connected advanced jumps plus one additional advanced jump, must include a variety	

PLEASE INITIAL All Technique scores are subjective and are final.
 Judges will determine actual scores.

Please sign your name. X _____

Scores are based on performances at that day's event compared to other teams in your division and or level.

Teams will notice a variance in scores from event to event.

MAJORITY = 51% (of the team) MOST = 75% (of the team)